

# COLLISION REPAIR TECHNICIAN

ESTIMATOR / MANAGER STRAND



Bronze ProLevel® 1. This is the first level in the I-CAR NZ training pathway and is designed for those involved with repairing collision damaged vehicles. All Estimators / Managers are required to start with this level.

In order to achieve Bronze ProLevel® 1, Estimators / Managers require 13 hours of training from the list below.

Bronze ProLevel® 1 requires annual revalidation by completing at least 2 hours of I-CAR NZ accredited training each year.

## ONLINE SELF STUDY COURSES

<u>Course Code</u>	<u>Course Name</u>	<u>Course Duration</u>
<a href="#">DAM10e</a>	Exterior Panels Damage Analysis	4 hours
<a href="#">DAM13e</a>	Basic Electronics Damage Analysis	2 hours
<a href="#">EA070E</a>	Damage Analysis of Driving Assist Systems	¾ hour
<a href="#">ES055E</a>	Understanding the Blueprinting Process	½ hour
<a href="#">GEO10E</a>	Vehicle Construction Material Types	1 hour
<a href="#">GEO25E</a>	Vehicle Protection During the Repair Process	½ hour
<a href="#">HAP01e</a>	Hazardous Airborne Pollutant Reduction	¾ hour
<a href="#">IPS00e</a>	Intro to Personal Safety	1 hour
<a href="#">NS025E</a>	Bolt-On Panels / Assemblies Removal and Installation	¾ hour
<a href="#">NS030E</a>	Moveable Glass Removal and Installation	½ hour
<a href="#">NS035E</a>	Steering System Overview	½ hour
<a href="#">NS040E</a>	Suspension System Overview	¾ hour
<a href="#">NS045E</a>	Restraint System Overview	1 hour
<a href="#">NS070E</a>	Panel Removal and Preparation for Installation	1¼ hours
<a href="#">NS080E</a>	Seam Sealer	½ hour
<a href="#">NS085E</a>	Noise, Vibration and Harshness Materials	¾ hour
<a href="#">NS090E</a>	Adhesive Bonding	½ hour
<a href="#">ST001E</a>	Introduction to Rivet Bonding	1 ¼ hours
<a href="#">ST010E</a>	Introduction to Squeeze-Type Resistance Spot Welding	1 hour
<a href="#">VT405E</a>	Understanding High Voltage Safety	¾ hour
<a href="#">VT430E</a>	Introduction to Electric Vehicles	½ hour
<a href="#">VT435E</a>	Understanding OEM Calibration Procedures and How To Locate Them	1 hour